

AGENDA



01

Problem & Solution

04

Market Analysis

02

Value proposition, Mission & Vision

05

Business Plan Timeline

03

Business Model

06

Financial KPIs & Metrics



What is U-work?

U-Work is a platform facilitating the connection between students, new hires (Learners), recruits and employers (Givers) through tailored coaching sessions, with the main objective of bridging the gap in career development, boosting job placement and providing significant benefits to all stakeholders involved.





Problem

As of January 1, 2024

77,1%

Employment Rate

1 Year after graduating

Despite last year's growth of 2.5 percentage points, Italy remains the worst in Europe for this metric, far behind the best countries, Luxembourg 93.4%, the Netherlands (92.9%) and Germany (92.2%).

€1366

Average Salary

1 Year after graduating

The lack of growth in GDP has gone hand in hand with the lack of growth in wages. Compared to 20 years ago, the average wage in Italy grew by 0.5%, compared to 20.1% in Germany and 23.9% in France.

+13,8%

Rental costs

During 2023

Positive variations 18 out of 20 regions. Among the regional capitals Bari (14,3%), Napoli (14,2%), Torino (12,5%), Milano (10,8%) and Palermo (10,2%) are the worst.

50,38%

Satisfaction rate

1 Year after graduating

Average job satisfaction level among Italian employees. The highest job satisfaction level was recorded in Trentino with almost 62 percent of workers satisfied. In contrast, less than 40 percent of employees in Campania were satisfied with their jobs.



Solution

U-Work

Graduate 2 growth

Boost employment Rate

U-Work elevates graduate employment rates by sharpening job interview skills and clarifying employer expectations, matching academic achievements to market needs. Our targeted coaching not only fast-tracks graduates into employment but also propels economic growth by boosting workforce participation.

Earnings Amplified

Extra-income

U-Work tackles Italy's wage/cost of living disparity by enabling young professionals to augment their earnings through their expertise and networks. This initiative aligns with SDG 8, aiming to boost young workers' economic standing and purchasing power.

Decide with Insight

Gain awareness

U-Work aims to enhance new hire satisfaction by bridging the information gap in company interviews, offering insights into career prospects, company culture, and work-life balance from experienced professionals. Aligning with SDGs, this approach boosts job retention and productivity, fueling sustained economic growth.



Vision

We want to revolutionise the professional development of students and new recruits through tailor-made coaching, with the aim of increasing employment and satisfaction rates while improving the living conditions of young workers

Mission

Driving professional growth by connecting talent with industry workers, fostering an ecosystem where continuous learning meets opportunity. We're dedicated to shaping successful careers, elevating employment rates, and enhancing satisfaction for new hires raising awareness

SDGs

U-Work aims to align with the SDGs, particularly with Goal 8 which focuses on promoting sustained, inclusive, and sustainable economic growth, full and productive employment, and decent work for all.

DECENT WORK AND ECONOMIC GROWTH



Key Partners

Tech:

- Jiitsi (Video Conference)
- Stripe (payment system)
- Keycloack (data security)
- OVH (data server)

Business:

- Amazon
- Revolut/Satispay
- XXX
- XXX
- XXX

Key Activities

- Tailored coaching
- Al matching system
- Feedback systems
- Payment collection
- Job offering tailored proposal

Key Resources

- # of Givers
- Login through Gmail/University Mail
- Al matching system
- Data gathering and customer segmentation
- Automated mail
- U-Weet video conference tool integrated

Value Proposition

For Learners:

- Tailor-made preparation for interviews
- Valuable career insights into various industries, job positions and career paths
- Speed-up networking and connections
- Increase job satisfaction

For Givers:

- Enhance leadership skills
- Monetization skills and improving economic conditions
- Speed-up networking and connections

Customer Relationships

- Feedback mechanism
- Support & assistance via Generative AI and mail services
- Integrated login design and push notification mailing system
- Upskilling training and reward compensation

Channels

- Website/App
- IG/Twitter/TikTok
- Twitch: open innovation live session
- Blog & Email marketing
- University website
- Company job platform
- Associates channels

Customer Segments

Learners:

- Students searching for a job
- Employees searching for a new job into same or different industry

Givers:

- Tier 1: Employees with maximum 3 years of working experience
- Tier 2: Employees with more than 3 years of working experience

B2B:

- University
- Company
- Additional service provider (Amazon, Revolut, Satispay, etc.)

Cost Structure

- Personnel, marketing expenses, tech developer
- Website mantainance
- R&D costs

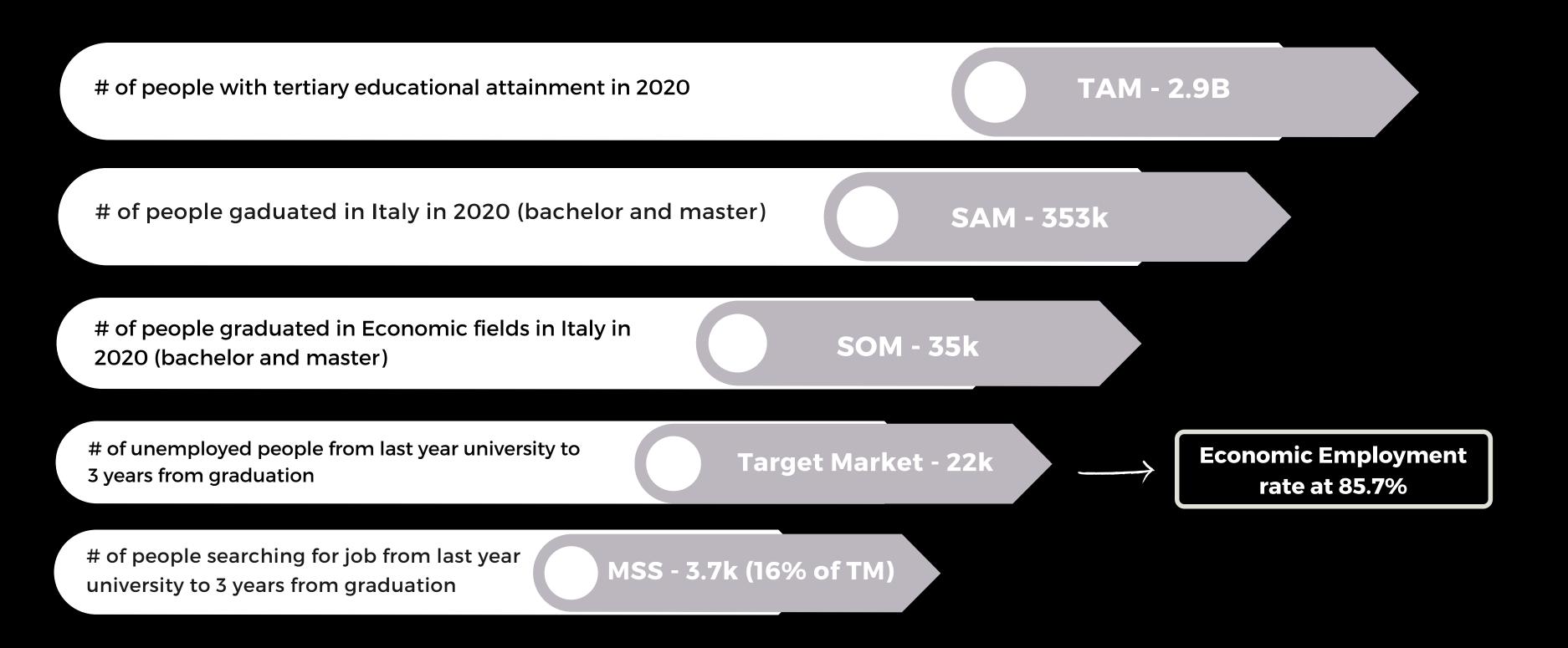
Revenue Streams

- by B2C reservation (30%) Fee at 25% split among learners and givers
- by B2B services (60%) coming from university/company
- by advertising (5%)
- by additional key partners (5%)

Market Analysis



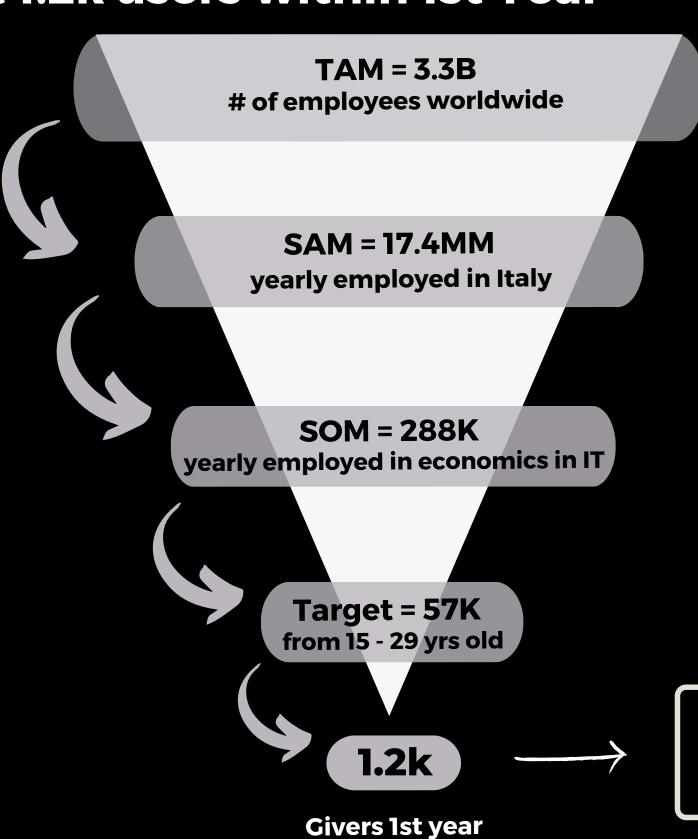
Learners Target Market at 3.7k users within 1st Year



Market Analysis



Givers Target Market at 1.2k users within 1st Year

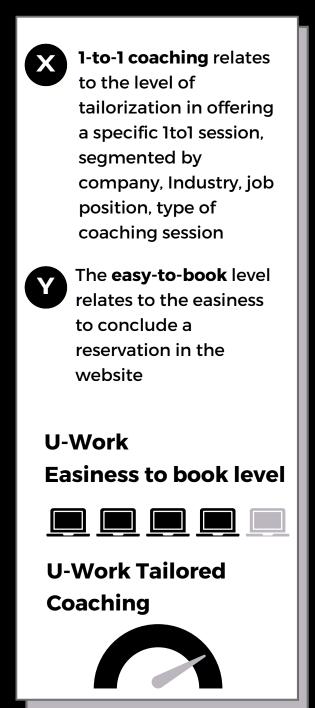


MSS at 2% - driven by university partnership, personal network, marketing strategies

Market Analysis



CMT Mapping: U-Work offering tailored experience trough Al-based CX

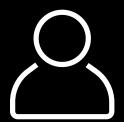




How Ue-Work



User Experience: 4 step through Y.O.U.W. Model and Technology









User Experience	Y.O.U.W. Model	Learner	Giver	Tech
1. Login	I Insert personal data	-	Insert your personal data about company and job	Automatic login through Gmail/Linkedin/University mail
		position	Data gathering and user segmentation	
2. Matching	Opportunity	Choose your Giver	Accept reservation trough Mail/Platform	Al Matching Algorithm
3. Coaching	Understanding	Reserve a slot for a Giving Session	Giving back your expertise through our video-call platform	Automated Mail system to reserve Giver slot
				U-Weet video conference tool integrated
4. Payment & Feedback	Work	Provide feedback to your Giver	Monetize your skills and provide feedback to your Learner	Feedback Back End Infrastracture
				Tailored Job Offer Proposal based on Al model

What Ue-Offer



Learning Path through 4 Giving Sessions









Giving Session	What Giver Should Offer	Price - Time	
	Company & Industry Overview		
	Career Overview - Demystify Career Path and Promotions	€ 20 - 20 min	
Career Insight	CV Review and Cover Letter		
	Interview Process Overview		
Behavioral Interview Preparation	Behavioral Interview Introduction		
	Company Behavioral Interview Structure	€ 40 - 40 min	
	Practical Questions		
	Feedback		
	Technical Interview Introduction		
Technical Interview	Company Technical Interview Structure	€ 45 - 45 min	
Preparation	Practical Questions		
	Feedback		
	Interview Structure		
Interview	Interview Session Real Time	€ 60 - 60 min	
Simulation	Online Feedback - Looking Backword		
	Offline Feedback - Looking Forward		

Go To Market

Minimum Viable Product

- During the first three months we will launch a prototype of the website to understand how consumers react.
- The website will allow the consumer to live the entire customer experience.
- The website has all the features, including the slot reservations and videocall systems. The only missing feature is the payment.
- We will reward Givers providing free coaching with premium discounts once final platform version will be live.







Consumer perception



Collect Big Data



Identify improvement area



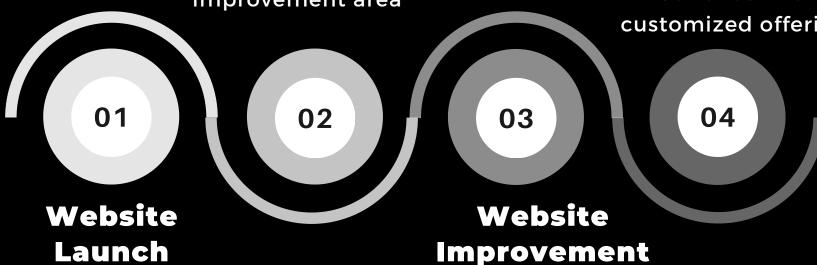
Personalized offering and personas user

Data Collection

After one month and a half, data analysis and improvement area

Official Website

At the 3rd month, last website version will be launched with customized offering



First version

Adjustments to satisfy customer needs

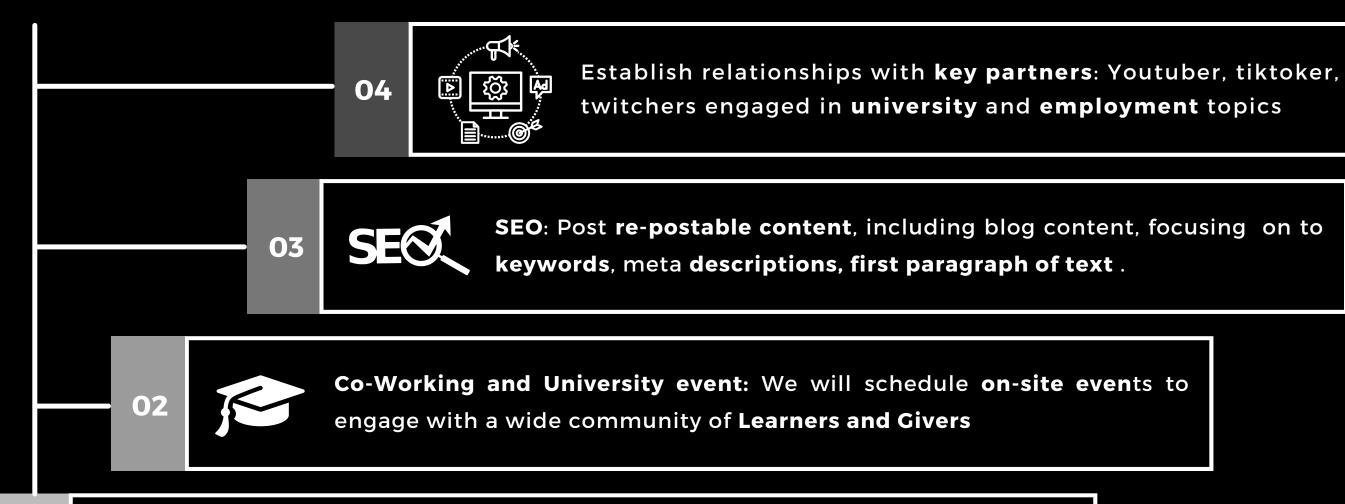
Go To Market

ATT MINDIX

Marketing Strategy







Social Media Marketing and Omnichannel Communication:

Leveraging on IG, TikTok, Twitch to boost visibility and awarenss

RoadMap



MILESTONES

Q1 2024

Q2 2024

Q3 2024

Q4 2024

Q1 2025



WEBSITE/APP DEVELOPMENT



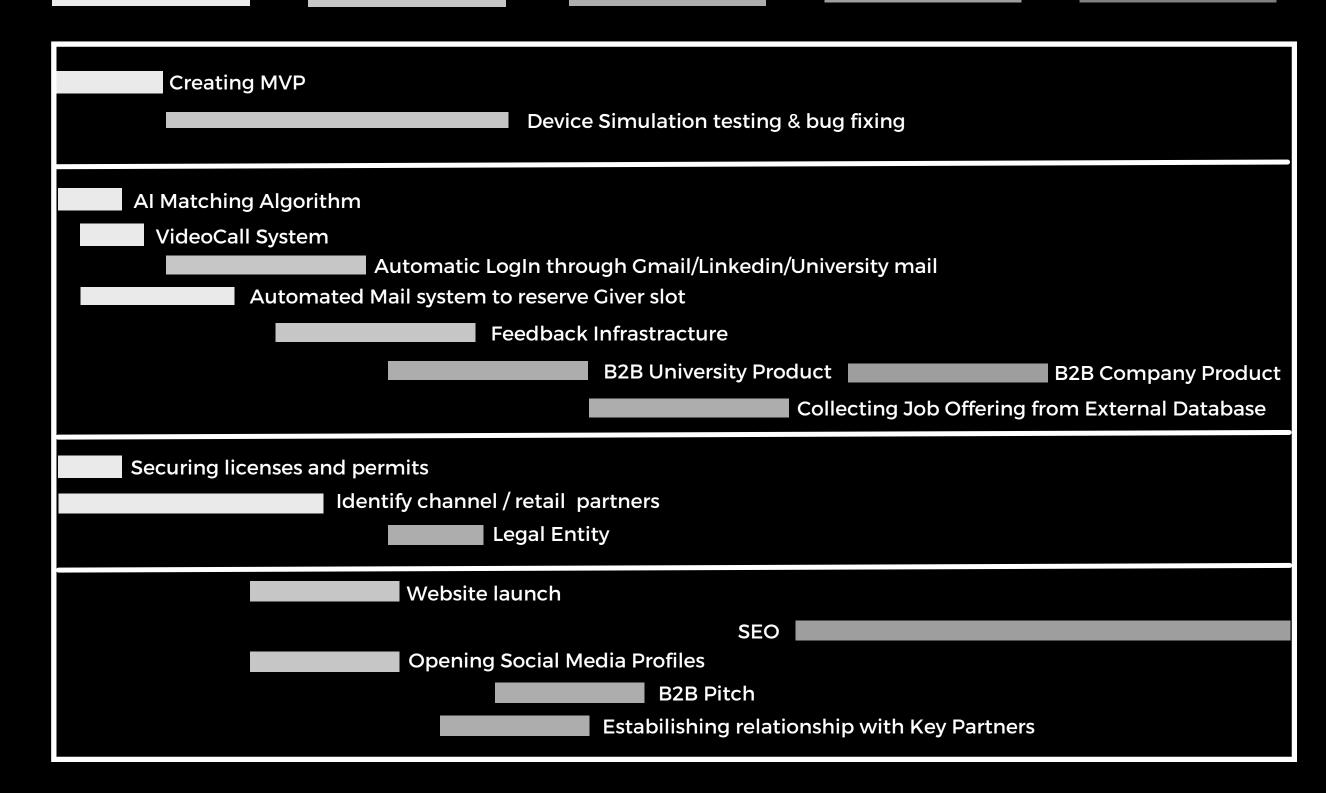
DISRUPTIVE TECHNOLOGY



LEGAL PROCEDURES



GO-TO-MARKET STRATEGY





Team



Alberto Russo

CEO & Co-Founder



Giulio lacuitto

Head of Growth & Co-Founder



Nicola Di Santo

Solution Architect & Co-Founder



Giovanni Pasquariello

Solution Architect & Co-Founder

https://u-work.it/

